DrillNet Quickstart

Adding Activity record

1. To create an **Activity** record, mouse-over the **DrillNet** tab and select **Activity** from the drop down menu displayed. This will load the **Activity Data** page.

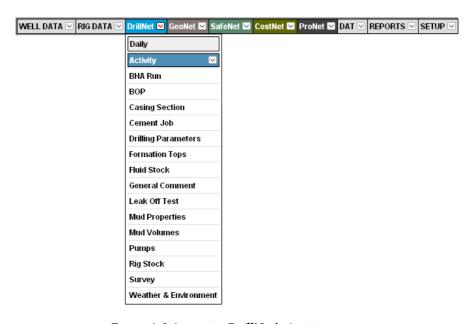


Figure 1.0 Accessing DrillNet's Activity menu

- 2. Activity Data page is a two-part record comprising of:
 - a. **Activity** (referring to Current Day's Activity)
 - b. Next Day Activity
- 3. When it comes to creating an *Activity*, you have the following options:
 - a. Add New Activity from scratch
 - b. Re-use **Previous Day**'s **Activity** record using the <u>Copy/Paste From Yesterday</u> feature

Add New Activity

To create the *Current Day's Activity*, click the *Add New* button or the *Add Activity* button.
 Both perform the same function.



Figure 1.1 The 'Add New Activity' button

- Enter the **Start Time** and the **End Time** information to automatically calculate the **Duration**.
 From now on, the **Start Time** and **Duration** will be automatically calculated from the **Previous End Time**.
- 3. Fill-out the *Activity's Description* and then select the *Activity Codes* from drop down lists provided.



Figure 1.2 Start Time, End Time, Description and Codes

NOTE

The standard IDS coding system uses three main tiers - Class codes, Phase codes and
 Operational codes - supplement by a root cause tier when an Activity is classified as 'Trouble
 Time' or NPT.

4. To add **Next Day's Activity** record for the period midnight to 06:00, click the **Add Next Day Activity** and enter the necessary information.



Figure 1.3 The 'Add Next Day Activity' button

5. To save, click the *Confirm* button.

Copy/Paste From Yesterday

1. In **DrillNet** you can re-use data record from the **Previous Day**.

To do so, click the **DrillNet** tab and select **Activity** from the drop down menu.

2. Click the *Copy / Paste from Yesterday* button to populate the fields. Edit the information as you wish.



Figure 1.5 The 'Copy/Paste from Yesterday' button

3. To save, click the *Confirm* button.